Games Development HNC/HND

The HNC in Games Development, awarding body Pearson Educational Ltd. is based at our Cheltenham Campus. The course provides a solid grounding in games design and development.

The course combines theory with practice, providing opportunities to learn industry standard creative computing skills. The course is designed to facilitate students' entry into the industry, support their skills in all aspects of game development and lay a strong foundation for entry onto BA/BSc (Hons) in Game Design and development or further career opportunities and employment within the creative industry sector.

This nationally recognised qualification offers direct progression into our Higher National Diploma Games Development) (HND) following the successful completion of this first year.

The emphasis in teaching on the HNC is to use a mixture of practical and theoretical assignment briefs so that you can develop your chosen skills. Where possible we use 'live' scenarios and topics, including those provided by local businesses. The College offers excellent Computing resources, including our own departmental network and a wide range of professional software and hardware resources.

What will I study?

Individual Project
Creative Media Industry
Professional Practice
Game Development Practices
Games in Context
Game Design
Game Programming
Concept Art Development
Production provide both transferable employability skills and academic study skills
Optional units can include
Principles of User Experience & User Interface Design
Art Development
Principles of Animation
Visual Effects
Motion Graphics
Web & App Game development

Assessment

Modules are assessed with a combination of practical coursework and recorded presentations. The coursework can vary from practical game projects, programming, 3D modelling to written reports.

Entry Requirements

Course Entry Point: Year 1Typical Offers48 UCAS tariff points:A Levels at grade DDBTEC National at grade PPPT Level at grade P (D or E)Access to Higher Education at grade P45Advanced ApprenticeshipCourse Entry Point: Year 2 (Direct Entry)Typical OffersHigher National Certificate PASS (120 Credits) in a comparable and relevant subject

GCSE Maths and English Requirements

To study Higher Education at Gloucestershire College, normally applicants will be required to have GCSE English and Mathematics grade 4 (C) or above or have comparable/equivalent qualifications.

English Language Requirements

If English isn't an applicant's first language they will be required to have a minimum IELTS score of 5.5 across all components. The College also accepts a range of international English qualifications and English language tests that demonstrate the required level of English language proficiency.

Gloucestershire College welcome any other/combinations of relevant qualifications that are comparable and/or equivalent to the typical course entry requirements.

Applicants that do not have recognised qualifications may still meet course entry requirements through alternative methods of assessment at the College's discretion.

All queries regarding course entry criteria including the equivalency of qualifications and exceptional extenuating circumstances should be directed by email to the Admissions Department through applications@gloscol.ac.uk.

What's Next

Career Paths: The games industry is constantly growing at an ever-accelerated rate, year on year the need for talent developers is a thirst that is never satiated. This course is designed to set you up with the professional, creative, and technical skills to land your ideal job within the industry with a professional portfolio of achievements to match.

Your Options

	Start Date	End Date	Course Level
Games Development HNC/HND (Full **Time**)			
Cheltenham	18/09/24	30/06/25	4
Games Development HNC/HND (Full **Time**)			
Cheltenham	18/09/24	28/06/26	5